



## Appendix Rules for Hip Hop Competitions

These rules should be read in conjunction with DanceSport Federation of Ireland general rules and regulations. All dancers (excluding First Timers or Starters) must be a registered member of DFI.

### Rule 1 – Categories & Age Groups

- 1.1 The categories of Hip Hop are: Solo, Duo, Three-O's, Quads and Crews.
- 1.2 The level of categories can be determined as follows; Starters, Beginners, Intermediate and Advance. An amalgamation of these categories is allowed; i.e. Starters/Beginners, Intermediate/Advance.
- 1.3 The Age Groups are as follows; 6 yrs & Under, 7 – 9 yrs, 10 – 12yrs, 13 – 15yrs & 16 yrs +.
- 1.4 Levels for Crews can be determined as follows; Starter/Beginner and Intermediate/Advanced. Age groups as follows; Under 8 yrs, 9 – 12yrs and 13 yrs +. Up to three quarters of the crew **MUST** be within the age bracket that they are competing.

### Rule 2 – Dress Code

- 2.1 No dance school uniforms allowed to be worn on the competition dance floor.
- 2.2 It is allowable for Crews to have distinguished marks on their gear, i.e. Crew name.
- 2.3 As in all WDSF granted DanceSport Competitions advertising by up to four sponsors is allowed on competition dance gear. The size of the advertising may be no more than 40 square cm for each sponsor.
- 2.4 Competition gear must be characteristic style for Hip Hop and cover the intimate parts of the dancers' bodies. Use of 'good taste' should be adhered to.
- 2.5 Using of religious symbols as decoration or decoration jewellery is not allowed. (This does not apply to personal jewellery).

### Rule 3 – Performances

- 3.1 Characteristics and Movement – Hip Hop includes different new dance styles, such as Hype Dance, New-Jack, Swing, Jamming, etc. adding creative elements such as stops, jokes, flashes, swift movements, etc. Some Electric Boogie movements can be performed but should not dominate the performance. Hip Hop is mostly danced on the either notes with a typical bounce, or jumping action (New-Jack-Swing).
- 3.2 Music within the ‘Solos’ section will be selected and sent to each participating school at least 4 weeks before each event.
- 3.3 Music within the ‘Own Choreography’ section will be selected at random, this will be from a playlist appropriate for each age group.
- 3.4 No tricks or stunts (acro, break dance, power moves) will be allowed in ‘Own Choreography’ section, unless it's a final. Each finalist in the ‘Own Choreography’ Championship events may be given a 20 second solo slot to present their routine to the adjudicators.
- 3.5 **Lifts – only permitted in Crew and finals of ‘Own Choreography’ - but should not be consistently done throughout the routine therefore it should not control the piece or dominate the choreography.**
- 3.6 A time limit of 1:05 will be allocated for each round in ‘Own Choreography’ and ‘Solo’ events.
- 3.6 Time Limits for Crews: Max 3 mins, with a ten second overtime allowance. Points will be deducted if time exceeds the 3.10mins. There will be no penalty if a crew goes under the time allowed.

### Rule 4 – Competition Structure

- 4.1 WDSF Competition Structure should be adhered to.
- 4.2 No person may dance in more than one team in the same style and same competition on the same day, or at a festival, or at an event held over more than one day i.e. **Dancers are not permitted to dance against themselves.**
- 4.3 **Dancers may only enter one of the ‘Solo’ Set Routines and one of the ‘Own Choreography’ events.**
- 4.4 Dancers are eligible to enter the Championship Section, if they have been placed in the final of a ‘Solo’ or ‘Own Choreography’ on the day of the event, or at a previous event within a 12 month period.
- 4.5 Duos/Three-O’s/Quads – dancers should dance together, not only for themselves or one by one. Their performance should include synchronized steps.
- 4.6 Groups/Crews must be judged as a whole, solo parts may be performed but must not control/dominate.
- 4.7 Judging Criteria for Crews;
- 4.7.1 Music & Choreography: 60%
- 4.7.1.1 Timing 20% - Actions performed to the accentuated beats in unison. The speed of the action should relate to the speed of the music.
- 4.7.1.2 Musicality 20% - Interpretation of the music, showing individuality. The dancer moving in harmony with the sounds and changes in the music.
- 4.7.1.3 Choreography 20%

- 4.7.2 Technique 10%
- 4.7.3 Difficulty 10%
- 4.7.4 Connection/Partnering Skills 10%
- 4.7.5 Presentation & Appearance 10%
  
- 4.8 Event must be scrutineered by qualified scrutineer.
- 4.9 Championship events must have at least 3 adjudicators.

#### Rule 5 – Competition Conduct

- 5.1 Each school will be allocated their own seating area. They must keep their section of the room clean at all times. Should there be rubbish in their area, they must remove it before leaving the event.
  
- 5.2 Aggressive behaviour (from teachers, students or parents etc.) addressed at event staff or at any competitors or spectator will not be tolerated and offenders will be asked to immediately to leave the event.

\*Non-compliance of Rule 5.1 and/or 5.2 will result in a €200 fine imposed on the school at fault and they may not be invited to attend future event. In this extreme circumstance, no DFI membership fees or entrance fee will be refunded to the school in question.